## SPATIAL ECOLOCY

## Perceptron

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## Agenda

1) Finalize SVM/SVR (remaining from Class 1)
2) Introduction to optimization

- Review on Linear Regression
- Minimizing loss functions
- Regularization

3) Perceptron

- The universal approximator
- Intro to optimizers
- Hands-on tutorial


## Support Vector Machine

Find the optimal hyperplane in an N -dimensional space that distinctly classifies the data points.


## Support Vector Machine



Hyperplane equation: $f(x)=\mathbf{w} \cdot x+b$
Distance (D) from a point to the hyperplane

$$
D=\frac{|\mathbf{w} \cdot x+b|}{\|\mathbf{w}\|}
$$

Minimize the weights, increase distance
Classification task

$$
\begin{cases}w x_{i}+b \geq+1 & \text { when } y_{i}=+1 \\ w x_{i}+b \leq-1 & \text { when } y_{i}=-1\end{cases}
$$

## SVM Optimization

Hinge loss function
$c(x, y, f(x))= \begin{cases}0, & \text { if } y * f(x) \geq 1 \\ 1-y * f(x), & \text { else }\end{cases}$

Loss function for the SVM
$\min _{w} \lambda\|w\|^{2}+\sum_{i=1}^{n}\left(1-y_{i}\left\langle x_{i}, w\right\rangle\right)_{+}$

## Gradients

Hinge loss function
$c(x, y, f(x))= \begin{cases}0, & \text { if } y * f(x) \geq 1 \\ 1-y * f(x), & \text { else }\end{cases}$

Updating the weights:
No misclassification
$w=w-\alpha \cdot(2 \lambda w)$
Misclassification
$w=w+\alpha \cdot\left(y_{i} \cdot x_{i}-2 \lambda w\right)$


## Support Vector Machine for Regression

How do I turn the SVM into a SVR?

SVM


SVR(?)


## SVR Optimization

Loss
$L(y, f(x, \mathbf{w}))= \begin{cases}0, & |y-f(x, \mathbf{w})| \leq \epsilon \\ |y-f(x, \mathbf{w})| & \text { o.w. },\end{cases}$

Constraints

$$
\left|y_{i}-w_{i} x_{i}\right| \leq \epsilon+\left|\xi_{i}\right|
$$



* Deviation from the margin (slack)

Margin of error

Loss function for the SVR

$$
\min \frac{1}{2}\|w\|^{2}+C \sum_{i=1}^{n}\left|\xi_{i}\right|
$$

## Example: House price in Boston



Conclusions:

- Several the points still fall outside the margins
- Consider the possibility of errors that are larger than $\epsilon$
- Add some slack


## Example: House price in Boston



Conclusions:

- As C increases, our tolerance for points outside of $\epsilon$ also increases.
- As $C$ approaches 0 , the tolerance approaches 0 and the equation collapses into the simplified (although sometimes infeasible) one.


## Example: House price in Boston

- We can use grid search over $C$ to find the ideal amount of slack (more points within margin).
- Since our original objective of this model was to maximize the prediction within our margin of error $(\$ 5,000)$, we want to find the value of $C$ that maximizes \% within Epsilon. Thus, $C=6.13$.




## Support Vector Machine for Regression

- The best fit line is the hyperplane that has the maximum number of points.
- Limitations
- The fit time complexity of SVR is more than quadratic with the number of samples
- SVR scales poorly with number of samples (e.g., >10k samples). For large datasets, Linear SVR or SGD Regressor
- Underperforms in cases where the number of features for each data point exceeds the number of training data samples
- Underperforms when the data set has more noise, i.e. target classes are overlapping.

Not linearly separable




## Kernel tricks



"Give me enough dimensions and I will classify the whole world".

Zucker, Steve



Time for a quiz and tutorial!
https://tinyurl.com/GeoComp2024

## Intro to optimization

## Review on Linear Regression

## Task (T)



Performance (P)

$$
M S E_{\text {test }}=\frac{1}{m} \sum_{i}\left(\hat{y}_{\text {test }}-y_{\text {test }}\right)_{i}^{2}
$$



$$
f(x, w)=x_{1} w_{1}+x_{2} w_{2}+\cdots+x_{n} w_{n}
$$

## Dataset

$(X, y) \quad\left\{\begin{array}{l}\left(X_{\text {train }}, y_{\text {train }}\right) \\ \left(X_{\text {test }}, y_{\text {test }}\right)\end{array}\right.$

Training
$\nabla_{w}\left(\frac{1}{m} \sum_{i}\left(w^{T} X_{\text {train }}-y_{\text {train }}\right)_{i}^{2}\right)=0$


## Linear Regression Optimization

- Add an offset $w_{0}: f(\boldsymbol{x} ; \boldsymbol{w})=\boldsymbol{w}^{T} \boldsymbol{x}+\mathrm{w}_{0}, \mathcal{D}=\left\{\left(\boldsymbol{x}_{1}, y_{1}\right), \ldots\left(\boldsymbol{x}_{n}, y_{n}\right)\right\}$

$$
\begin{gathered}
\boldsymbol{w}^{*}=\arg \min _{\boldsymbol{w}} \sum_{i=1}^{n}\left(\boldsymbol{w}^{T} \boldsymbol{x}_{i}+w_{0}-y_{i}\right)^{2} \\
=\arg \min _{\boldsymbol{w}} L(\boldsymbol{w} ; \mathcal{D})
\end{gathered}
$$

- Set $\frac{\partial L(\boldsymbol{w} ; \mathcal{D})}{\partial w_{i}}=0$ for each $i$


## Mean squared error loss

Rewrite:

$$
\begin{aligned}
(X \mathbf{w}-\mathbf{y})^{T}(X \mathbf{w}-\mathbf{y}) & =\left(\mathbf{w}^{T} X^{T}-\mathbf{y}^{T}\right)(X \mathbf{w}-\mathbf{y}) \\
& =\mathbf{w}^{T} X^{T} X \mathbf{w}-\mathbf{w}^{T} X^{T} \mathbf{y}-\mathbf{y}^{T} X \mathbf{w}+\mathbf{y}^{T} \mathbf{y} \\
& =\mathbf{w}^{T} X^{T} X \mathbf{w}-2 \mathbf{w}^{T} X^{T} \mathbf{y}+\mathbf{y}^{T} \mathbf{y} \\
\frac{\partial}{\partial w} \mathbf{w}^{T} X^{T} X \mathbf{w}-2 \mathbf{w}^{T} X^{T} \mathbf{y}+\mathbf{y}^{T} \mathbf{y} & =0 \\
2 X^{T} X \mathbf{w}-2 X^{T} \mathbf{y} & =0 \\
X^{T} X \mathbf{w} & =X^{T} \mathbf{y} \\
\mathbf{w} & =\left(X^{T} X\right)^{-1} X^{T} \mathbf{y}
\end{aligned}
$$

## Regularization

- Ridge regression: penalize with L2 norm

$$
\boldsymbol{w}^{*}=\arg \min \sum_{i} L\left(f\left(\boldsymbol{x}_{i} ; \boldsymbol{w}\right), y_{i}\right)+\lambda \sum_{j=1}^{m} w_{j}^{2}
$$

- Closed form solution exists $\boldsymbol{w}^{*}=\left(\lambda I+X^{T} X\right)^{-1} X^{T} \boldsymbol{y}$
- LASSO regression: penalize with L1 norm

$$
\boldsymbol{w}^{*}=\arg \min \sum_{i} L\left(f\left(\boldsymbol{x}_{i} ; \boldsymbol{w}\right), y_{i}\right)+\lambda \sum_{j=1}^{m}\left|w_{j}\right|
$$

- No closed form solution but still convex (optimal solution can be found)


## Loss Minimization



Convex loss functions can be solved by differentiation, at the point where Loss is minimum the derivative wrt to parameters should be 0 !

## Regularization



- Prefers to share smaller weights
- Makes model smoother
- More Convex


## More on the derivatives

https://tinyurl.com/GeoComp2024


## Expectation



## Perceptron

## Perceptron: Threshold Logic



## Perceptron: Threshold Logic

$$
\mathcal{L}_{\text {perc }}(\mathbf{x}, y)=\left\{\begin{array}{cc}
0 & \text { if } y \mathbf{w}^{\top} \mathbf{f}(\mathbf{x})>0 \\
-y \mathbf{w}^{\top} \mathbf{f}(\mathbf{x}) & \text { if } y \mathbf{w}^{\top} \mathbf{f}(\mathbf{x}) \leq 0
\end{array}\right.
$$



## Activation functions

Sigmoid
$\sigma(x)=\frac{1}{1+e^{-x}}$

tanh
$\tanh (x)$


## ReLU

 $\max (0, x)$Leaky ReLU
$\max (0.1 x, x)$


Maxout

$$
\max \left(w_{1}^{T} x+b_{1}, w_{2}^{T} x+b_{2}\right)
$$

## ELU

$\begin{cases}x & x \geq 0 \\ \alpha\left(e^{x}-1\right) & x<0\end{cases}$


## Optimizers

## Gradient

$$
\begin{aligned}
& \Delta w_{k}=-\frac{\partial E}{\partial w_{k}} \\
& =-\frac{\partial}{\partial w_{k}}\left(\frac{1}{m} \sum_{i}\left(w^{T} X_{i}-y_{i}\right)_{i}^{2}\right) \\
& w_{i+1}=w_{i}+\Delta w_{k}
\end{aligned}
$$

Stochastic gradient descent (SGD)


## Optimizers

Hyperparameters

- Learning rate ( $\alpha$ )
$\Delta w_{k}=-\alpha \frac{\partial E}{\partial w_{k}}$
$=-\alpha \frac{\partial}{\partial w_{k}}\left(\frac{1}{m} \sum_{i}\left(w^{T} X_{i}-y_{i}\right)_{i}^{2}\right)$
$w_{i+1}=w_{i}+\Delta w_{k}$
Stochastic gradient descent (SGD)

Practical test:
|r_val = [1; 0.1; 0.01]
momentum_val = 0
nesterov_val =
'False'
decay_val = 1e-6


Result of a large learning rate $\alpha$

## Optimizers

Hyperparameters

- Learning rate ( $\alpha$ )

$$
\begin{aligned}
& \Delta w_{k}=-\alpha \frac{\partial E}{\partial w_{k}} \\
& =-\alpha \frac{\partial}{\partial w_{k}}\left(\frac{1}{m} \sum_{i}\left(w^{T} X_{i}-y_{i}\right)_{i}^{2}\right) \\
& w_{i+1}=w_{i}+\Delta w_{k}
\end{aligned}
$$

Stochastic gradient descent (SGD)

## Gradient Descent

- Gradient descent refers to taking a step in the direction of the gradient (partial derivative) of a weight or bias with respect to the loss function
- Gradients are propagated backwards through the network in a process known as backpropagation
- The size of the step taken in the direction of the gradient is called the learning rate

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